# SECTION 01 31 19 PROJECT MEETINGS

# **PART 1 - GENERAL**

### 1.01 SCHEDULING AND ATTENDANCE

- **A.** The Designer, in cooperation with the Owner and the Contractor, will schedule and administer a Pre-Construction Conference, periodic Progress Meetings, and other specially called or required meetings.
- **B.** Representatives of the Owner and the Designer will attend.
- **C.** Representatives of the Contractor, subcontractors, and suppliers attending meetings shall be qualified and authorized to act on behalf of the entity each represents.

#### 1.02 PRE-CONSTRUCTION CONFERENCE

- **A.** A Pre-Construction Conference will be scheduled and conducted at the project site prior to the issuance of the Notice to Proceed.
- **B.** The Pre-Construction Conference shall be attended by the Contractor's:
  - **1.** (Office) Job Manager,
  - 2. (Field) Job Superintendent,
  - **3.** Major subcontractors' representatives,
  - 4. Major suppliers' representatives, and
  - **5.** Others, as desired.
- **C.** The Pre-Construction Conference is intended to be an opportunity for the Contractor to review administrative, procedural, and temporary facilities requirements of the Contract Documents, and to ask questions concerning the Work.

## **1.03** PROGRESS MEETINGS

- **A.** Progress Meetings will be scheduled and conducted at the project site prior to the Contractor's submittal of an application for payment, or when deemed advisable by the Designer.
- **B.** Progress Meetings shall be attended by the Contractor's:
  - 1. (Office) Job Manager,
  - 2. (Field) Job Superintendent,
  - 3. Subcontractors' representatives, as befits the agenda,
  - **4.** Suppliers' representatives, as befits the agenda, and
  - **5.** Others, as appropriate.
- **C.** Progress Meetings are intended to be a periodic opportunity for the Contractor to review and submit applications for payment, and attachments, and for a general review of the progress of the Work, aimed at identifying and mitigating impediments to timely completion.

#### **END OF SECTION**